

Secondary School Soccer Championship Rules

Boys and Girls Soccer

Format

- 1) Sixteen teams have been divided into four groups of four teams each A, B, C, and D.
- 2) Each group will play a single round robin within their group then proceed to further play according to placing.
 - Games to be 2 x 35 minute halves.
 - Championship final and consolation final games to be 2 x 40 minute halves.
 - 3 points for a win.
 - 0 points for a loss.
 - 1 point for a tie.
- 3) Game Tie Breaking Procedure
 - a) In all round robin games, if a tie results at the end of regulation time, each team receives 1 point.
 - b) In all other games after round robin play if a tie results at the end of regulation time a (2 x 7 ½ minute) overtime will be played. NO GOLDEN GOAL will be used. If the game is still tied then penalty shots will be taken (F.I.F.A. rules).
- 4) Group tie breaking procedure: If two or more teams are tied within a group and have an equal number of points on the completion of the round robin, the following criteria shall be used, in order, to determine the final standings. This process will be used in its entirety if needed to place the teams following round robin play. Once a team is determined then the process continues to breaking the tie.
 - a) **Previous Match Result**
The winner of the match between two teams tied in points shall be awarded the higher position (not applicable if three (3) or more tied).

b) **Goal Difference**

Goal difference shall be calculated by subtracting Goals conceded from Goals scored. A maximum of five (5) goals shall be awarded in each game. (Example: a 5 – 0 score (5 goal difference), a 7 – 1 score (5 goal difference), a 7 – 3 score (4 goal difference). Goal difference will only be used for the matches between the teams that are tied.

c) **Least Goals Against**

The team having the fewer number of goals against will be awarded the higher position.

d) **Penalty Kicks**

If two or more teams are still tied under criteria (a) – (c), then the higher standings shall be decided by kicks from the penalty spot, as follows:

*Two teams tied:

as per FIFA Laws of the Game at a time and place decided by the Commission Representative.

*Three teams tied:

each team is designated A,B, or C. Three mini-games shall be played (A vs B, B vs C, C vs A) consisting of five (5) penalty kicks at a time and place to be decided by the Commission Representative.

The standings after these three mini-games shall be ranked. Note all five shots are to be taken in each mini-game regardless of the score. The total goals scored in the mini-game will be used.

*Four teams tied: each team is designated A, B, C, or D. Six mini-games shall be played (A vs B, C vs D, A vs C, B vs D, D vs A, and C vs B), to decide the final ranking as in the three team case.

Rules

- 1) No team may dress more than 20 players for any game.
- 2) Substitutes may be unlimited.
- 3) Coaches must submit their team list to the referee or field coordinator before each game indicating the name and number of each player.
- 4) Scores will be validated and recorded by the referee.
- 5) All rules as outlined by the BC SCHOOL SPORTS handbook will be upheld.
- 6) All decisions of the referee are final. Other rule violations should be brought to the attention of the coordinator.
- 7) Any player receiving 3 yellow cards during the tournament must sit out the following game. Additional games may be given by the Discipline Committee.
- 8) Any player receiving a red card is automatically suspended from further participation in the tournament subject to a hearing of the Discipline Committee. Additional games may be given.
- 9) Protest and player misconduct will be dealt with by the Discipline Committee.
- 10) Appeals to decisions made by the Discipline Committee are made to the Appeals Committee.
- 11) Teams are request to sit on opposite sides of the field unless there is a fourth official or it permanent benches are present and then will be placed on the same side of the field .
- 12) Teams must provide their own tent if they wish one as tents will not be provided.